

DevOps-filosofin

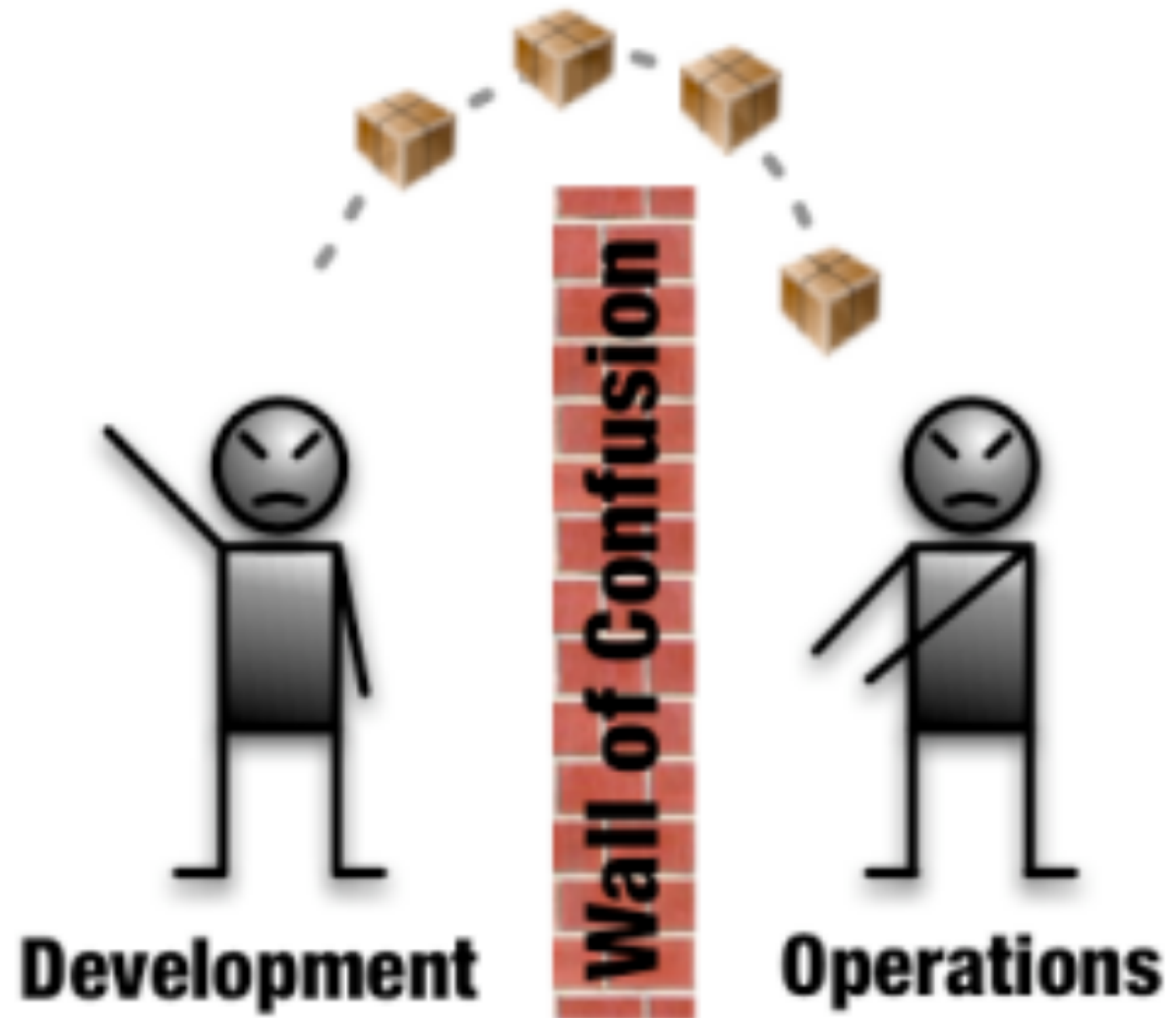


Jonas Linde <jonas.linde@b3.se>

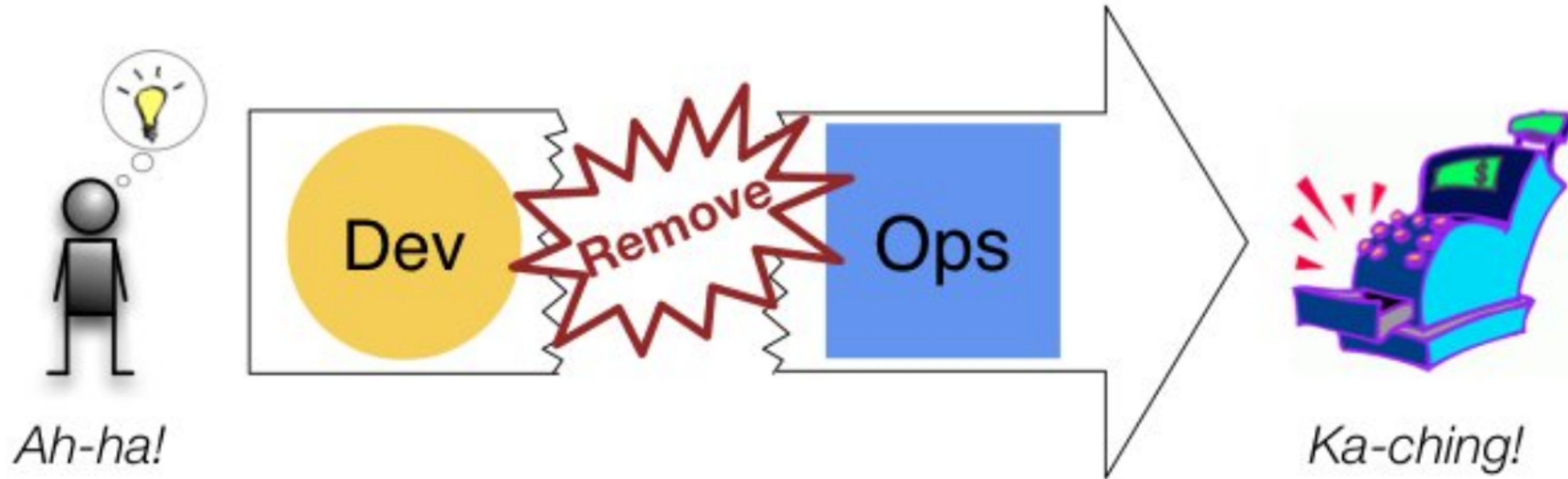
DevOpsDays 2009



Problemet

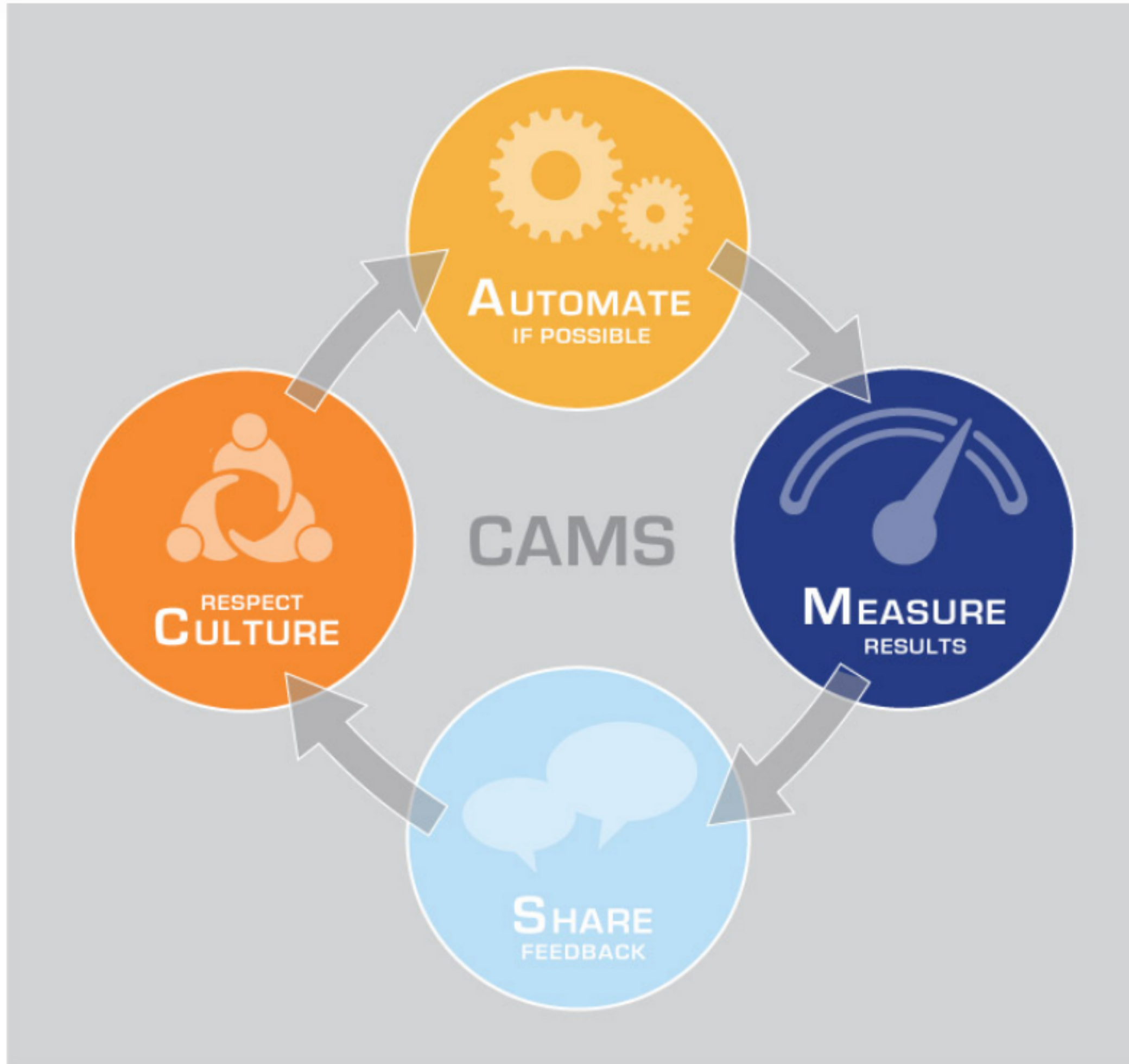


Lösningen



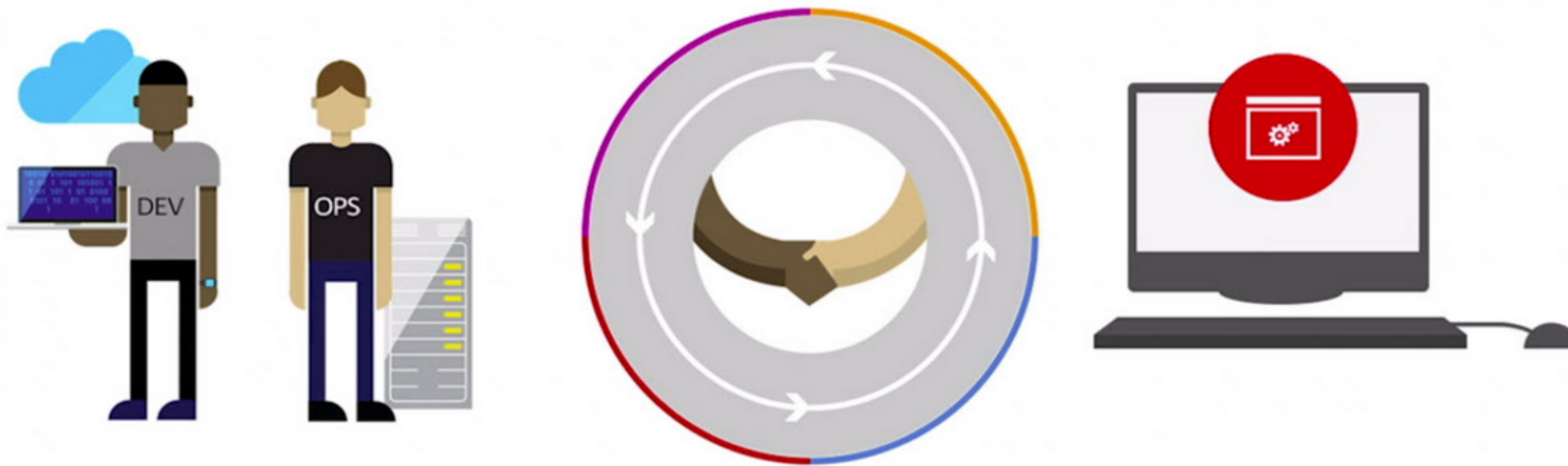
Wall of Confusion

Utveckling



Prioritet

DevOps: the three stage conversation



1

People

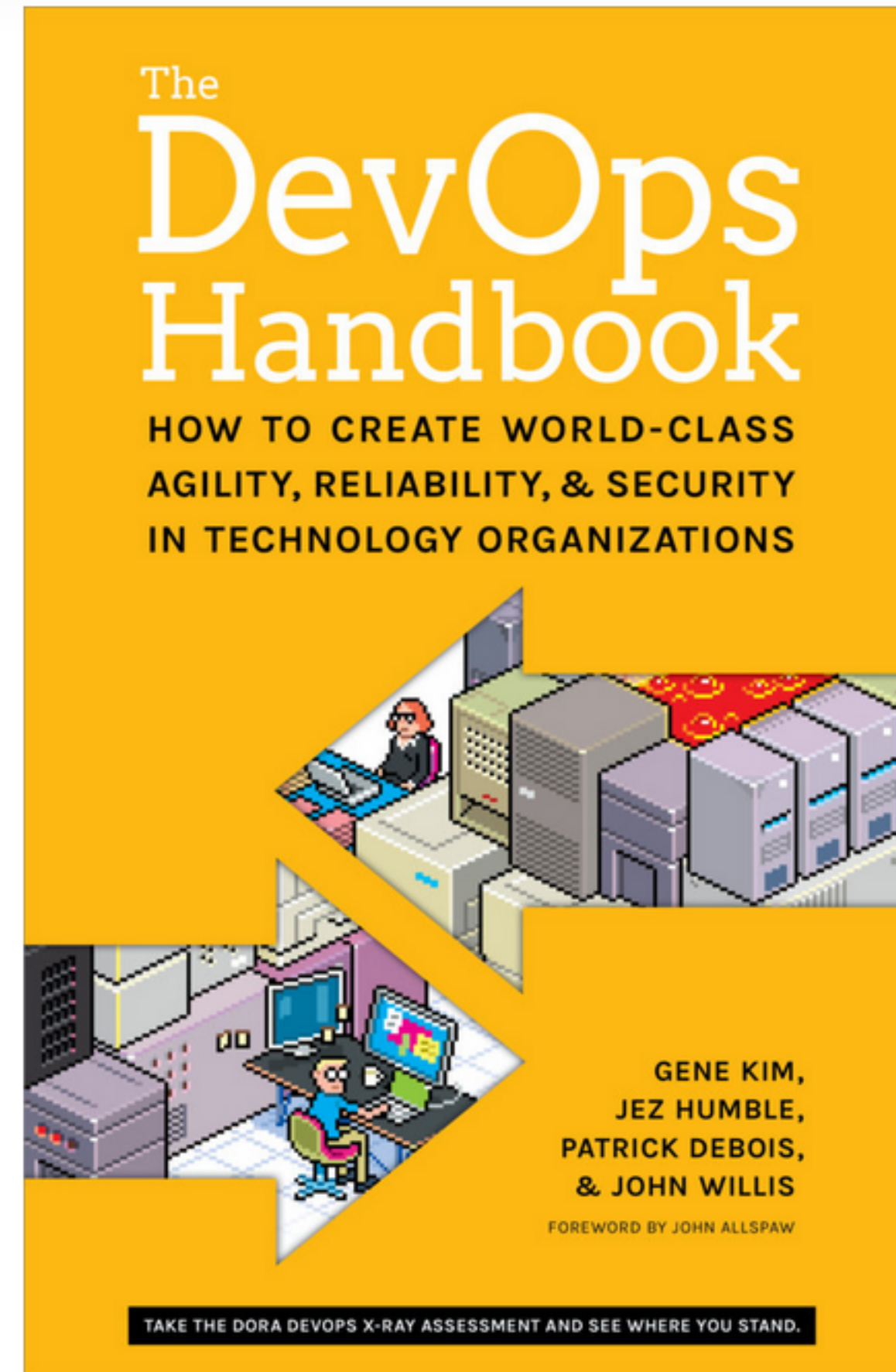
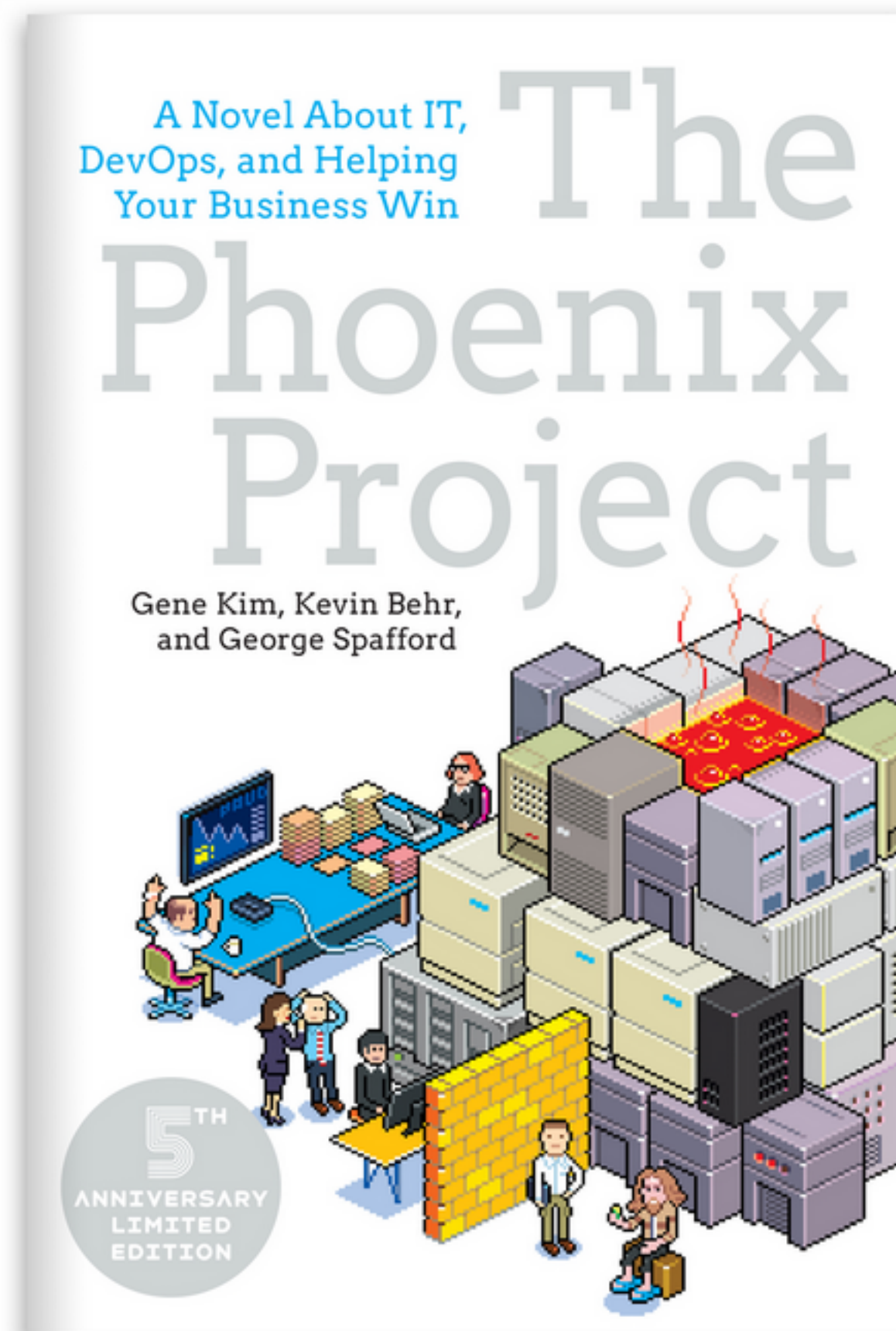
2

Process

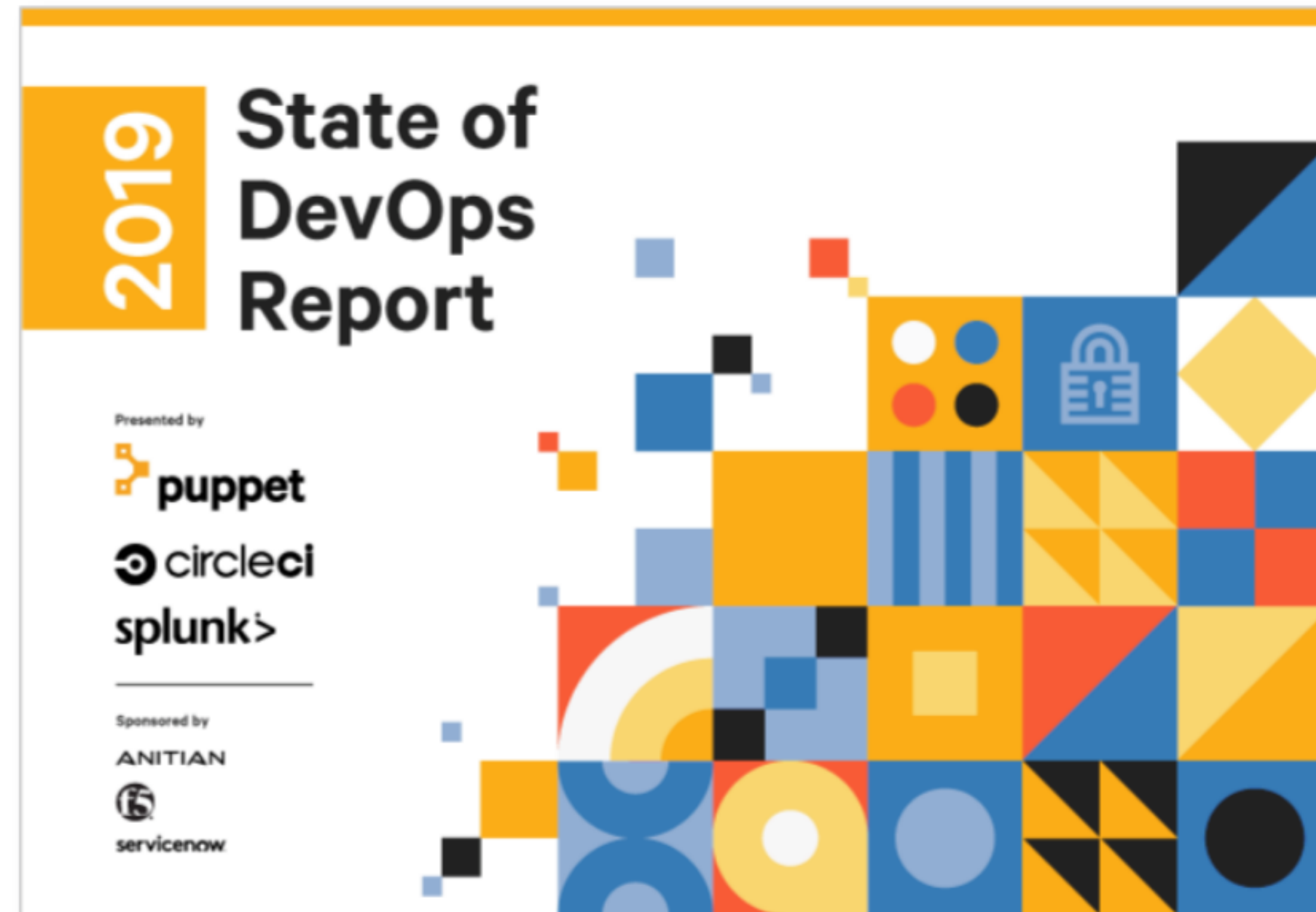
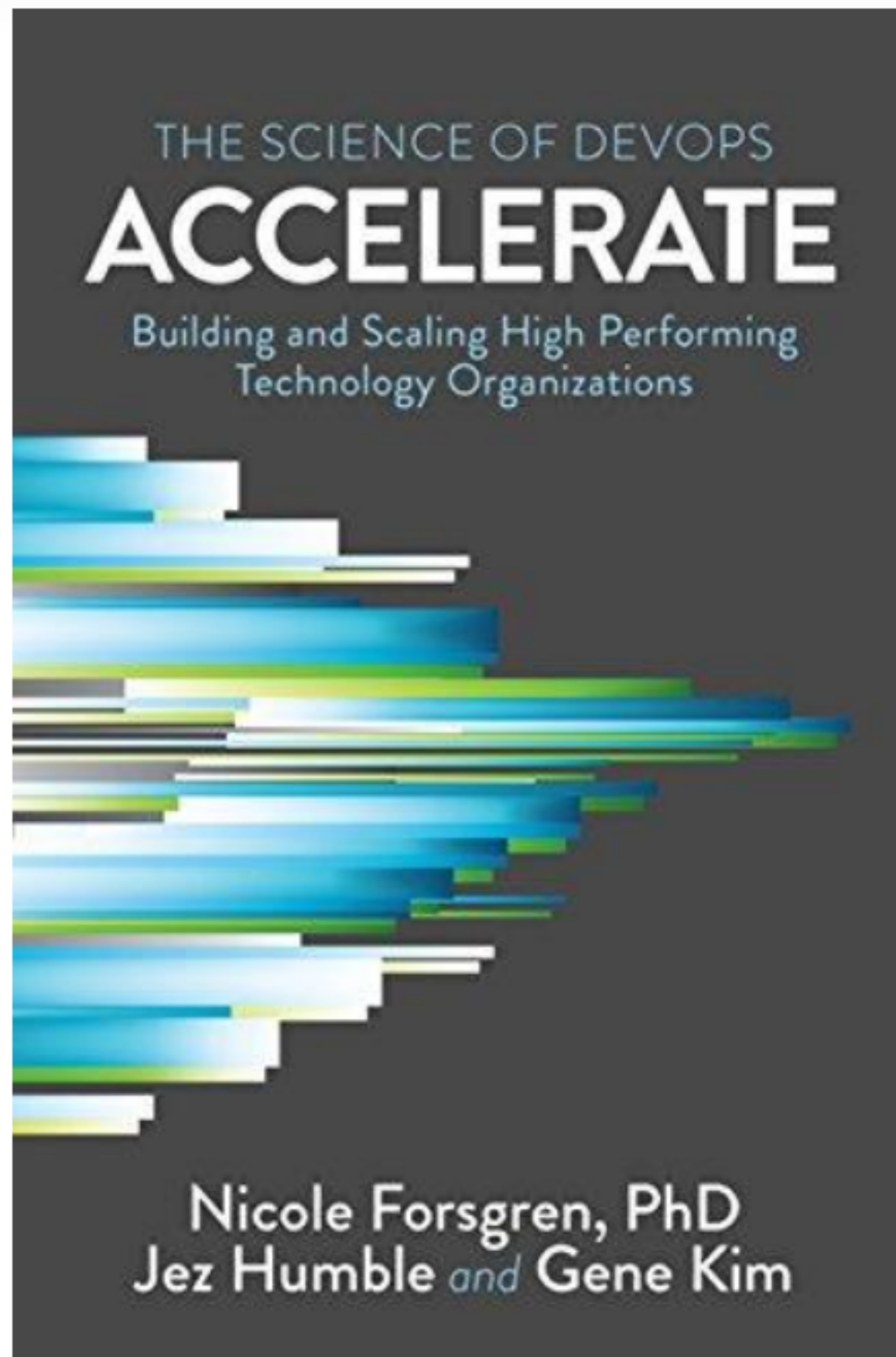
3

Products

Böcker



Rapporter



Filosofin - steg 1

The First Way: Systems Thinking



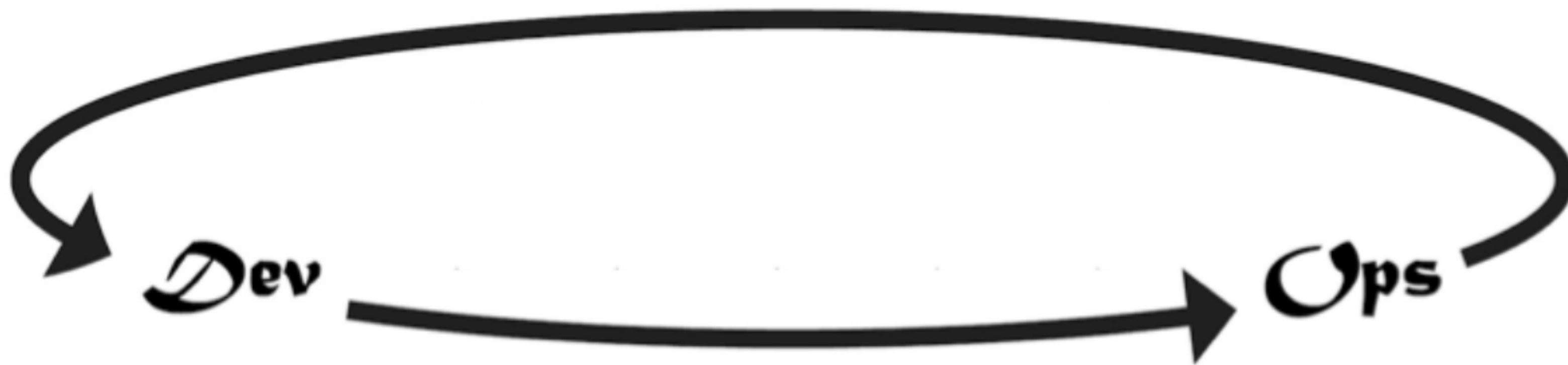
Value Stream

Value Stream Example: (concept to cash)

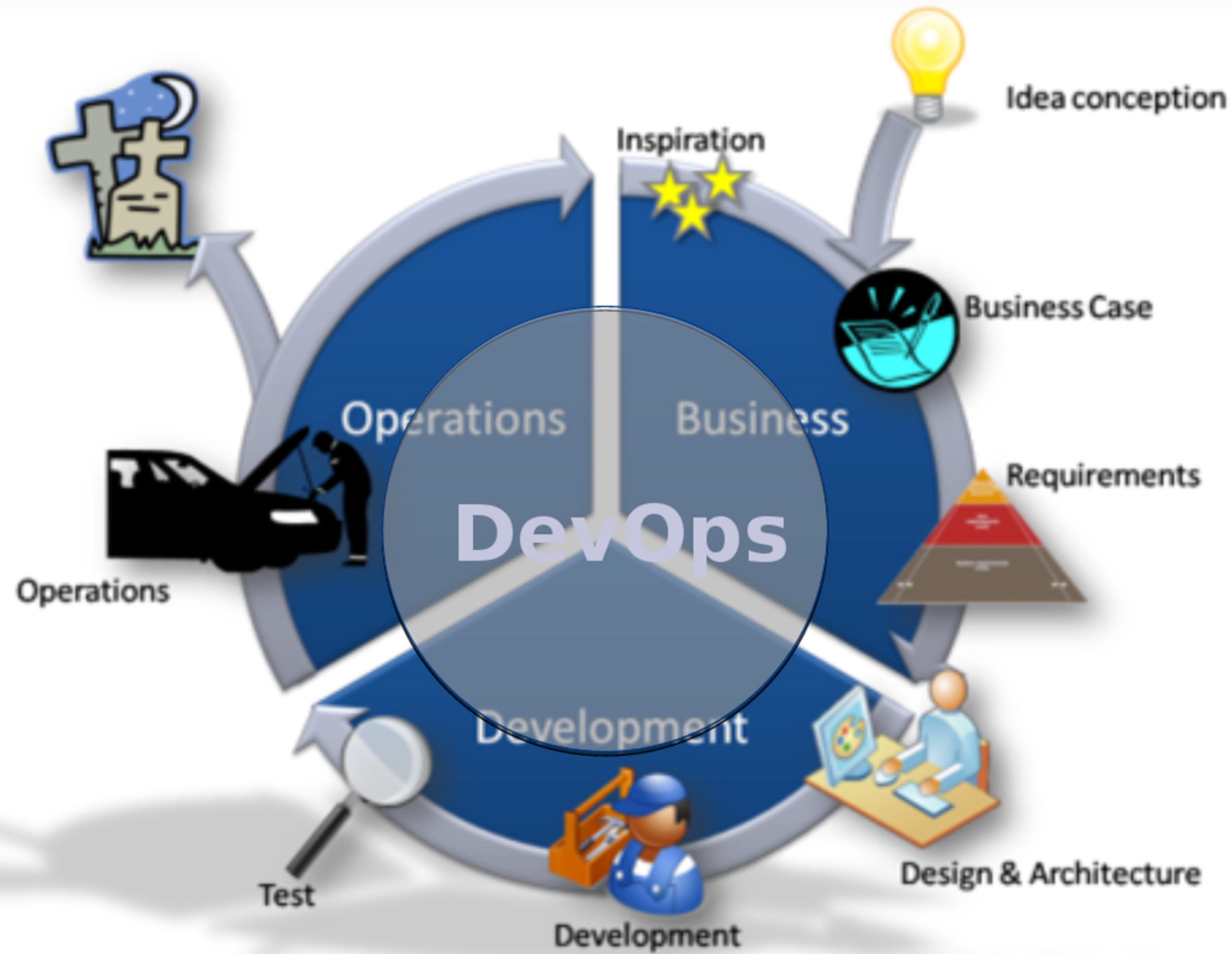


Filosofin - steg 2

The Second Way: Amplify Feedback Loops

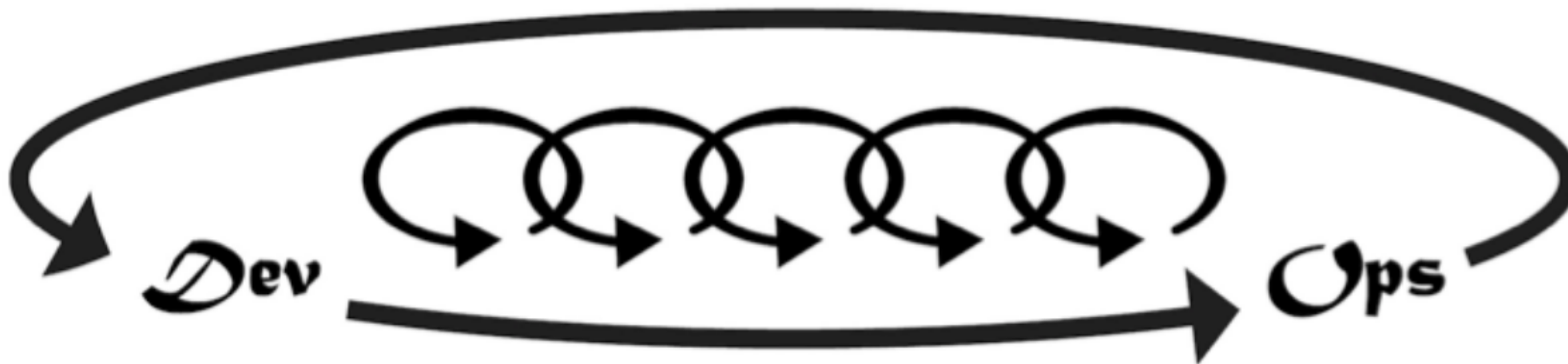


Cirklrörelse

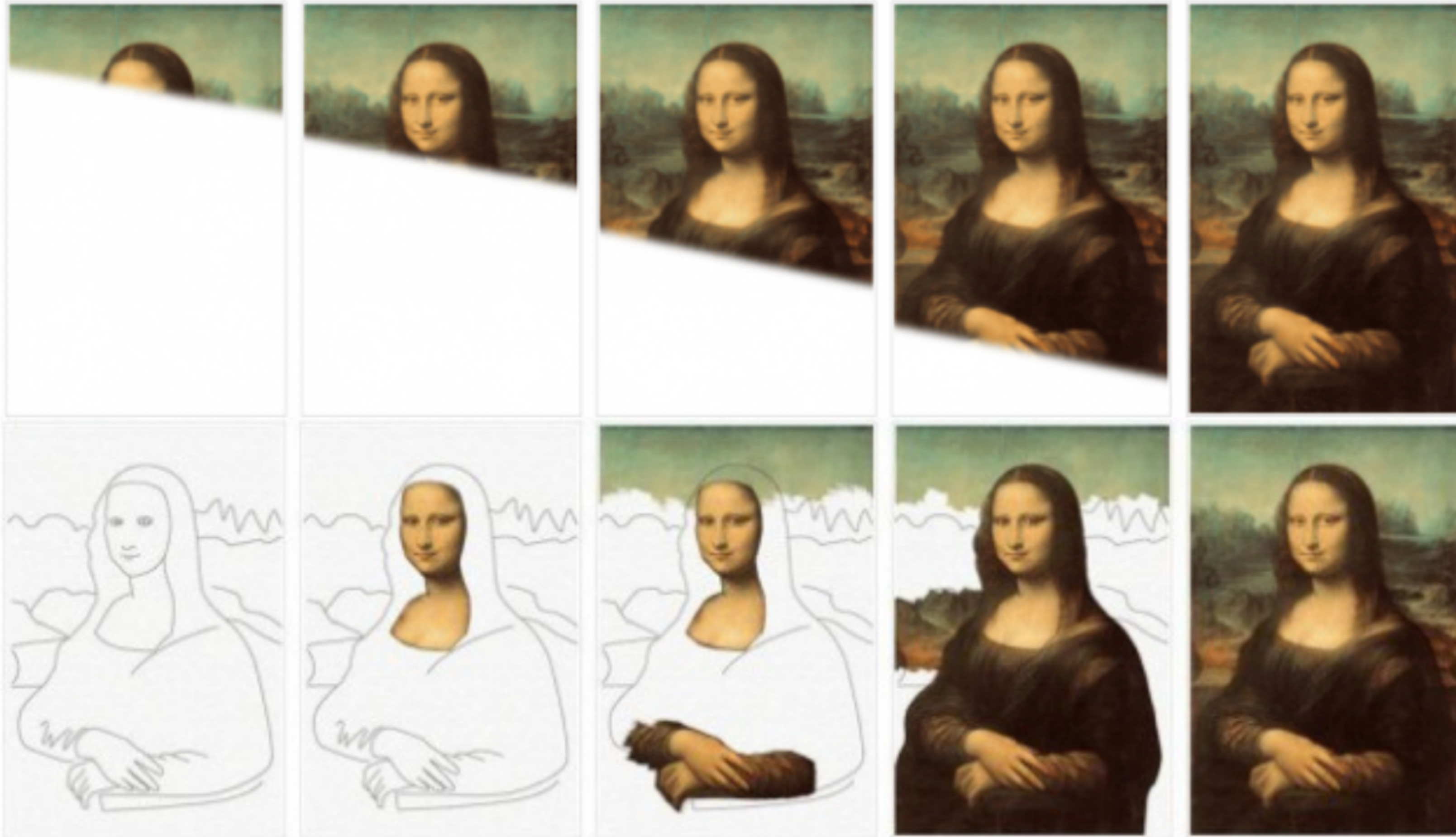


Filosofin - steg 3

The Third Way: Culture Of Continual Experimentation And Learning



Inkrementering/Iteration



Inkrementering+Iteration

